

FRASQUITO'S BREAKOUT

ALEJANDRO DEL CAMPO MANZANO



CONCEPT

GENRE: 2D platformer with Pixelart style

TARGET AUDIENCE: 10-18 and PixelArt fans

PLATFORMS: PC (keyboard and controller)

SETTING: the game takes place in a dungeon from which our protagonist must escape

GAMEPLAY: Fast action platformer with level selection and similar mechanics to Super Mario Bros

CONTROLS

KEYBOARD

Horizontal **arrows** or **A** and **D** for moving
Space for jumping



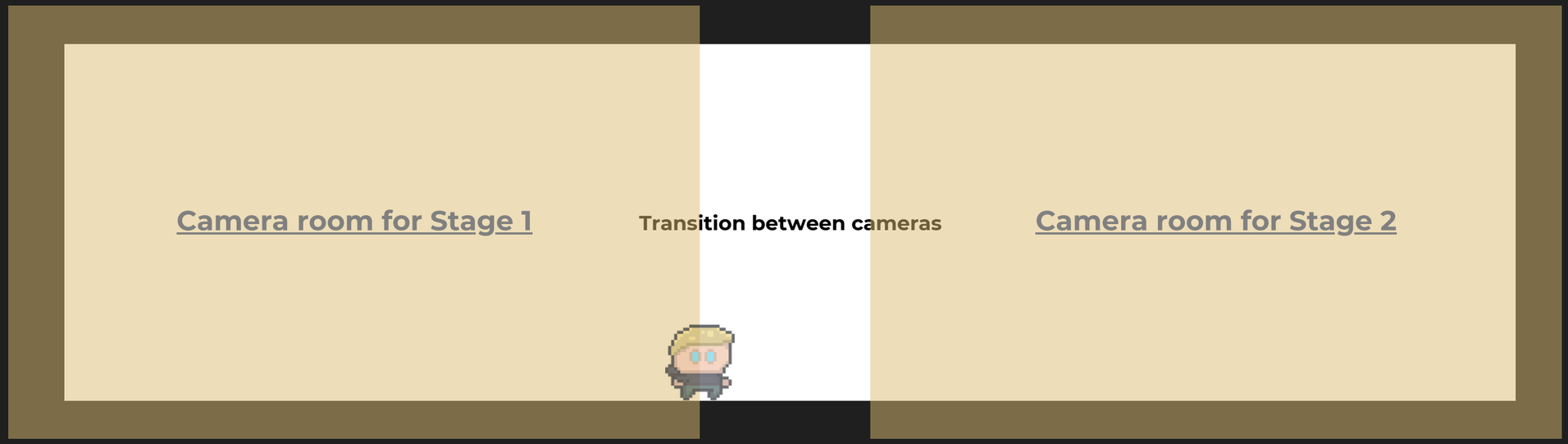
CONTROLLER

Left joystick for moving
A or **X** for jumping



CAMERA

Every level will have 1-3 stages and the camera will **show one whole stage** at once and will move depending in which stage the player is



CHARACTER

Frasquito is a blue sap collector, who lives in a vibrant world inhabited by diverse and dangerous species. His quiet routine is interrupted when he discovers a thief stealing his precious sap, leading him on a dangerous adventure to recover it.

Will our protagonist of curious appearance and great courage be able to recover his sap?

Frasquito will defeat the enemies by jumping on top of them, but be careful, not all enemies are defeated in the same way...



VISUAL STYLE

(References from Pinterest)



Some enemies reference



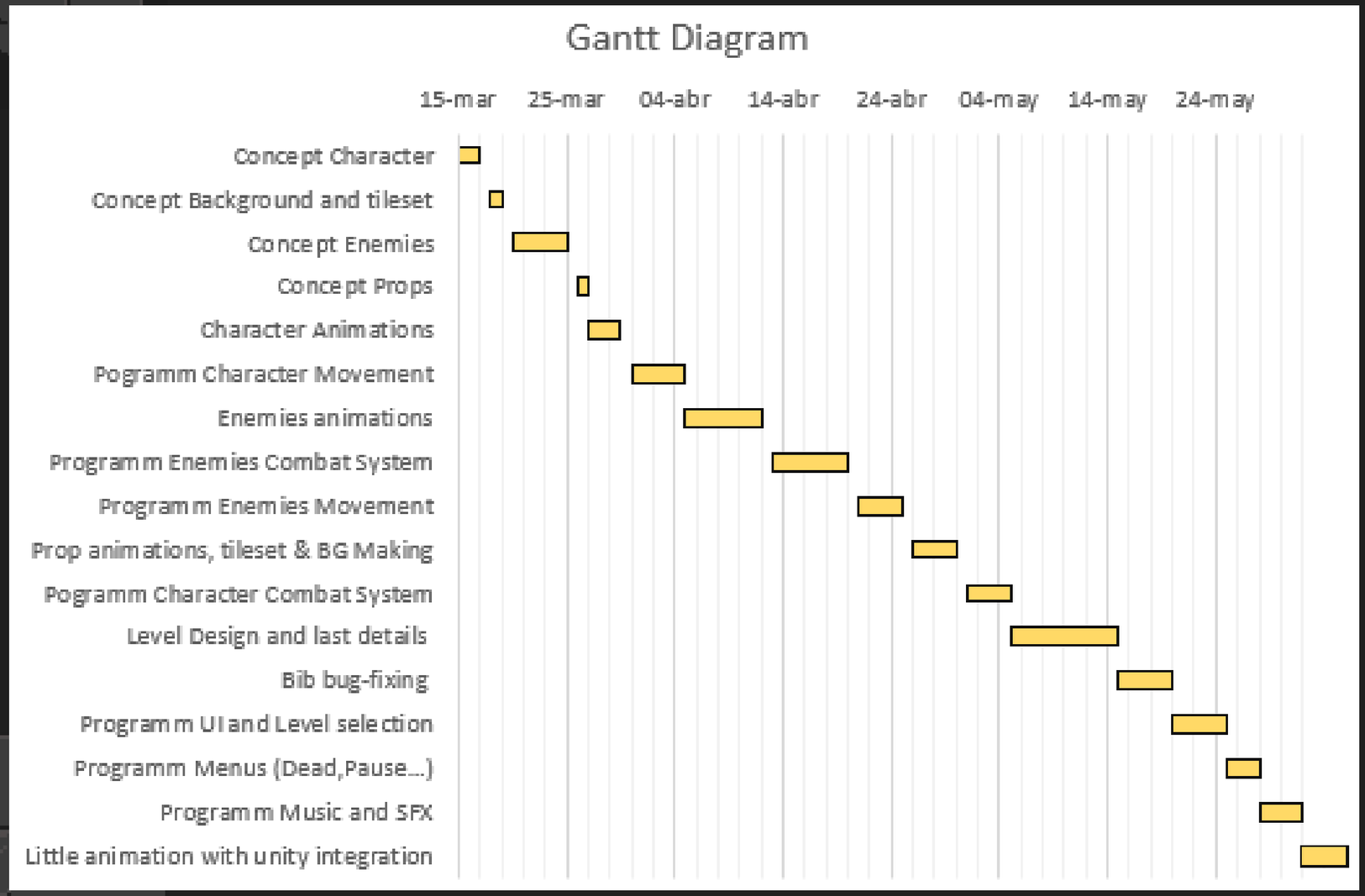
Background reference



Traps references

PIXEL ART in **2D**, with grey outline
Dark colors mostly as we are in a dungeon

PRODUCTION PLAN



The project is set to last almost **two months**, starting the 15th of March and ending the 5th of June

ESTIMATED BUDGET

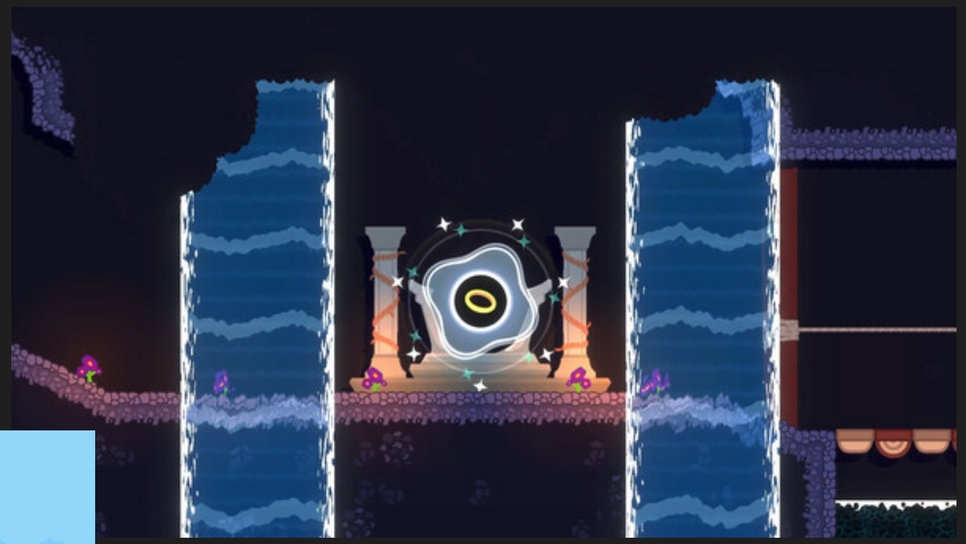
MONTHS	March		May				June		Total Money
WEEKS	3rd week	4th week	1st week	2nd week	3rd week	4th week	1st week	2nd week	
ASEPRITE									20$
ADOBE LICENSE (MONTHLY)		55$				55$			165$
ADVERTISING						150$	150$	150$	450$
PUBLISH ON STEAM									100$
HARDWARE (PC & LAPTOP)									2500$
CASH CUSHION									500$
									3735$

The project is set to cost about **4000$** including hardware and different softwares such as pixel-art specific softwares(aseprite) and video editing for the trailers and ads (Adobe for Premier and AE)

COMPETITORS



Shovel Kinght Dig



Aureole



Monster Sanctuary

TEAM



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